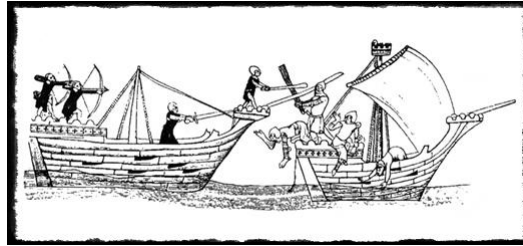


DBMM Stoertebeker Cup Houserules



1. Scoringsystem

Look at the [Scoringsystem](#).

The title „**Bester General**“ gains the player with the most Total-Victory-Points.

The title „**Bester Admiral**“ gains the player with the most Naval-Victory-Points.

2. Restrictions for fortifications & deployment

The number of baggage elements x 1,5 is the maximum of fortification elements allowed.

Naval elements must be deployed on a water feature or can be on a flank march where they arrive at the Sea.

3. Terrain

The invader can place 0 -1 FE. The defender must place 1 - 3 FE. There is always a slightly oversized Sea on the table. Setting up a second Sea or Waterway is not allowed.

Placing a BUA in the deployment zone of the enemy fleet is not allowed.

4. Armypoints & -composition

We are playing with 420 AP.

There must be a minimum of 2 crewed naval elements in the army.

If you field an ally-contingent, you can use the whole naval elements from this ally in your ally command. Regardless of the normal ally restrictions.



Neils Sung vs. Jürgens Vikings